

The Law of Conservation of Matter (Mass) -

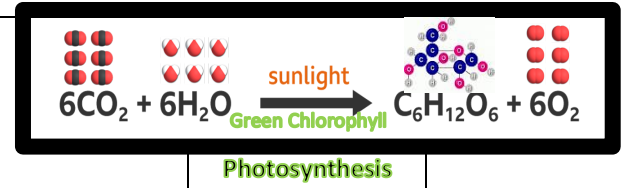
Name _____

Period _____

Matter (and Mass) is neither created nor destroyed, only rearranged, during normal chemical reactions.

Modeling: Illustrated chemical equations to show of atoms and total mass.

- ___ 1) Use a different color for each element.
- ___ 2) Look up and write each equation so you get the numbers correct.
- ___ 3) Use the KEY, a COUNT of atoms and the TOTAL MASS for each reactant and product.

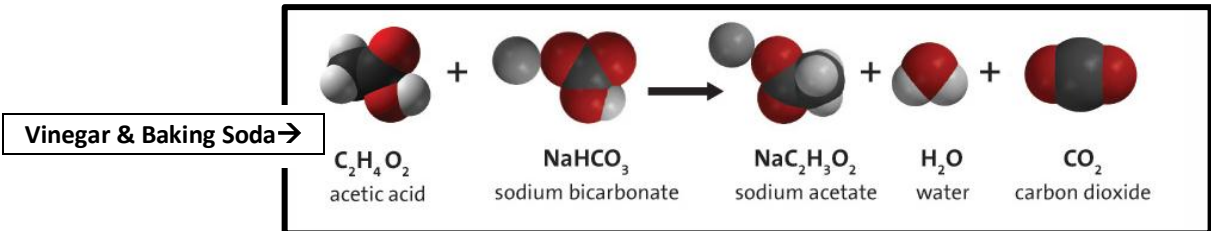


Key

- Blue = Carbon
- Red = Oxygen
- Pencil = Hydrogen
- _____ = Nitrogen
- _____ = Sodium
- _____ = Chlorine

_1. Hydrogen burning in Oxygen (oxidation):

	<u>Reactants</u>	→	<u>Products</u>
Balanced Word Equation	2 Hydrogen + Oxygen		→ 2 Water
Balanced Equation →	$2\text{H}_2 + \text{O}_2$		→ $2\text{H}_2\text{O}$
Model To Show Atoms →	HHHH + OO		→ HHHH OO
Mass Calculations (amu) →	$4 \times 1 + 2 \times 16$		→ $4 \times 1 + 2 \times 16$
Mass Totals →	<input style="width: 50px; height: 20px;" type="text"/>	→	<input style="width: 50px; height: 20px;" type="text"/>



_2. Vinegar + Baking Soda → Sodium Acetate + Water + many Bubbles of Carbon Dioxide (↑) (↑ = as a gas)

Balanced Word Equation	→
Equation →	_____
Model to Show Atoms →	_____
Mass Calculations (amu) →	_____
Mass Totals →	<input style="width: 50px; height: 20px;" type="text"/> → <input style="width: 50px; height: 20px;" type="text"/>



_3. Photosynthesis: Plants change the energy of the sun to glucose (sugar or food):

Photosynthesis



Word Equation _____

Balanced Equation → _____

Model to Show Atoms → _____

Mass Calculations (amu) → _____

Mass Totals → →

_4. Respiration: Animals use glucose (sugar or food) and Oxygen (oxidation) for energy:



Word Equation _____

Balanced Equation → _____

Model to Show Atoms → _____

Mass Calculations (amu) → _____

Mass Totals → →

_5. Sodium burning in Chlorine forms Sodium Chloride.

Word Equation _____

Balanced Equation → _____

Model to Show Atoms → _____

Mass Calculations (amu) → _____

Mass Totals → →