

NGSS

Three Dimensions:

- 1. Practices
- 2. Crosscutting
- 3. Core Ideas



http://www.nextgenscience.org/three-dimensions http://www.nap.edu/openbook.php?record_id=13165 JPlyter Central Middle School 97862

Dimension 1: Scientific and Engineering Practices

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1.	Asking questions (for science) and defining problems (for engineering)
2.	Developing and using models
3.	Planning and carrying out investigations
4.	Analyzing and interpreting data
5.	Using mathematics and computational thinking
6.	Constructing explanations (science) & designing solutions (engineering)
7.	Engaging in argument from evidence
8.	Obtaining, evaluating, and communicating information
Notes:	
Strength	nening the engineering aspects of the Next Generation Science Standards will
clarify fo	or students the relevance of science, technology, engineering and mathematics (the
four STE	M fields) to everyday life.
Althoug	h engineering design is similar to scientific inquiry, there are significant
differen	ces. For example, scientific inquiry involves the formulation of a question that can
be answ	rered through investigation, while engineering design involves the formulation of a
problem	that can be solved through design.
Dimens	ion 2: Crosscutting Concepts
	1. Patterns, Similarity, and Diversity;
	_2. Cause and Effect;
	_2. Scale, Proportion and Quantity
	_4. Systems and System Models;
	5. Energy and Matter;
	_6. Structure and Function;
	_7. Stability and Change.
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Notes:	
	tting concepts have application across all domains of science. As such, they are a
•	inking the different domains of science.
	mework emphasizes that these concepts need to be made explicit for students
because	they provide an organizational schema for interrelating knowledge from various

science fields into a coherent and scientifically-based view of the world.

Dimension 3: Disciplinary Core Ideas:



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Disciplinary Core ideas are grouped in four domains:		For States, By State
1. Physical Sciences		
2. Life Sciences		
3. Earth And Space Sciences		
4. Engineering, Technology And Applications Of Science		
1. PS: Physical Science:		
Notes: The first 3 physical science core ideas answer two fundamen	ital que	estions—
1. "What is everything made of?" and		
2. "Why do things happen?"		
Core Idea PS1: Matter and Its Interactions		
PS1.A: Structure and Properties of Matter		
PS1.B: Chemical Reactions		
PS1.C: Nuclear Processes		
Core Idea PS2: Motion and Stability: Forces and Interactions		
PS2.A: Forces and Motion		
PS2.B: Types of Interactions		
PS2.C: Stability and Instability in Physical Systems		
Core Idea PS3: Energy		
PS3.A: Definitions of Energy		
PS3.B: Conservation of Energy and Energy Transfer		
PS3.C: Relationship Between Energy and Forces		
PS3.D: Energy in Chemical Processes and Everyday Life		
Core Idea PS4: Waves and Their Applications in Technologies for Inform	nation	Transfer
PS4.A: Wave Properties		
PS4.B: Electromagnetic Radiation		
PS4.C: Information Technologies and Instrumentation		
2. LS: Life Science		
Core Idea LS1: From Molecules to Organisms: Structures and Processes	•	
LS1.A: Structure and Function	,	
LS1.A: Structure and FunctionLS1.B: Growth and Development of Organisms		
LS1.C: Organization for Matter and Energy Flow in Organisms		
LS1.D: Information Processing		
Core Idea LS2: Ecosystems: Interactions, Energy, and Dynamics		
LS2.A: Interdependent Relationships in Ecosystems		
LS2.B: Cycles of Matter and Energy Transfer in Ecosystems		
LS2.C: Ecosystem Dynamics, Functioning, and Resilience		
LS2.D: Social Interactions and Group Behavior		
Core Idea LS3: Heredity: Inheritance and Variation of Traits		
LS3.A: Inheritance of Traits		

__LS3.B: Variation of Traits



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Core Idea LS4: Biological Evolution: Unity and Diversity	SCIENCE
LS4.A: Evidence of Common Ancestry and Diversity	STANDARUS For States, By States
LS4.B: Natural Selection	
LS4.C: Adaptation	
LS4.D: Biodiversity and Humans	
3. ESS: Earth Science	
Core Idea ESS1: Earth's Place in the Universe	
ESS1.A: The Universe and Its Stars	
ESS1.B: Earth and the Solar System	
ESS1.C: The History of Planet Earth	
Core Idea ESS2: Earth's Systems	
ESS2.A: Earth Materials and Systems	
ESS2.B: Plate Tectonics and Large-Scale System Interactions	
ESS2.C: The Roles of Water in Earth's Surface Processes	
ESS2.D: Weather and Climate	
ESS2.E: Biogeology	
Core Idea ESS3: Earth and Human Activity	
ESS3.A: Natural Resources	
ESS3.B: Natural Hazards	
ESS3.C: Human Impacts on Earth Systems	
ESS3.D: Global Climate Change	
4. ETS: Engineering, Technology And Applications Of Science	
Notes:	
1. Technology is any modification of the natural world made to fu	ulfill human
needs or desires.	
2. Engineering is a systematic and often interactive approach to	designing
objects, processes, and systems to meet human needs and w	ants.
3. An application of science is any use of scientific knowledge for	a specific
purpose, whether to do more science; to design a product, pr	ocess, or
medical treatment; to develop a new technology; or to predic	t the
impacts of human actions.	
Core Idea ETS1: Engineering Design	
ETS1.A: Defining and Delimiting an Engineering Problem	
ETS1.B: Developing Possible Solutions	
ETS1.C: Optimizing the Design Solution	
Core Idea ETS2: Links Among Engineering, Technology, Science, and Socie	ty
ETS2.A: Interdependence of Science, Engineering, and Technology	
ETS2.B: Influence of Engineering, Technology, and Science on Society ar	nd the
Natural World	