

Using Processes of Scientific Inquiry:

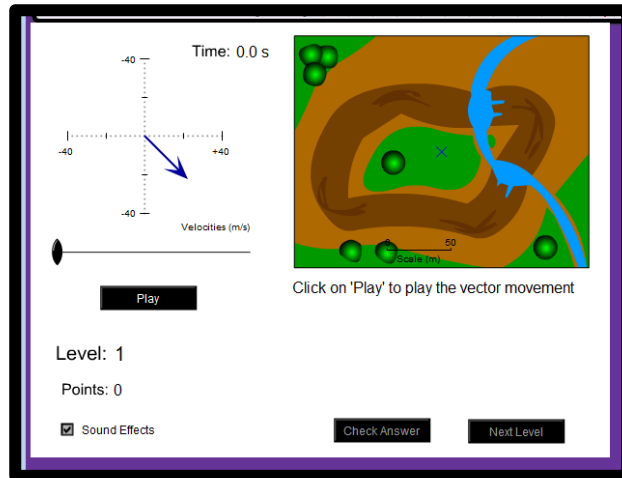
Name _____ Period _____

Tracker: Estimating direction and distance.

Reference: Central Science Page (plyter.com/science) → Inquiry and Engineering → Tracker

Tracker:

1. You will use a velocity vector that shows speed & direction to determine your location.
2. “Play” to watch the vector arrow direction and speed. Replay the vector motion to help.
3. Estimate, mark and check your location.
4. Record below.



Trial #	Level #	Distance Away	Points
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
Sub Totals			
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
Sub Totals			
Totals			